



# Aspire and Achieve Project

Neighborhood & Family Services Department



# Purpose

- Provide rationale for the creation of the Aspire and Achieve Project strategy
- Review proposed project concepts
- Receive input from Mayor and Council



# Key Focus Areas

- STEAM (Science, Technology, Engineering, Art, Math)
- Workforce Readiness
- Art & Music
- Civic Engagement
- College Success



# School Based STEAM Projects

- **Grades: K-8**
- **Amount: \$10,000**

Through the AmeriCorps VISTA program, the Neighborhood and Family Services Department is working closely with school districts and community partners by assisting with the delivery of STEAM (science, technology, engineering, art and mathematics) activities geared toward improving academic performance in the areas of literacy and mathematics.



# STEAM Fest Enhancements and other STEAM Enhancements

- **Grades: K-8**
- **Amount: \$12,500**

The Neighborhood and Family Services Department, Library Division will partner with local K-8 School Districts and other community partners to enhance STEAM Fest. Funding will be used for student awards, scholarships and event supplies.



# Workforce Readiness

- **Ages 16 - 21**
- **Amount: \$12,500**

Expand and enhance the City of Avondale Summer Youth Employment Program by offering additional summer employment opportunities to youth whose household income is above the current program requirements.



# Civic Engagement Scholarships

- **Grade 12**
- **Amount: \$9,000**

Promote civic engagement and post-secondary education by offering scholarships to youth that serve on the Avondale Youth Advisory Commission for 2 or more years and have demonstrated and outstanding commitment to service and civic engagement.



# Student Music & Art Expo

- **Grades K- 12**
- **Amount: \$6,000**

The Neighborhood and Family Services Library Division and Revitalization Division will coordinate a Student Music & Art Exhibition series at the Sam Garcia Library to showcase student art and provide an opportunity for schools to generate resources to support their respective programs.





# Questions/Comments